

# KIKS project

### **Kids Inspiring Kids for STEAM**

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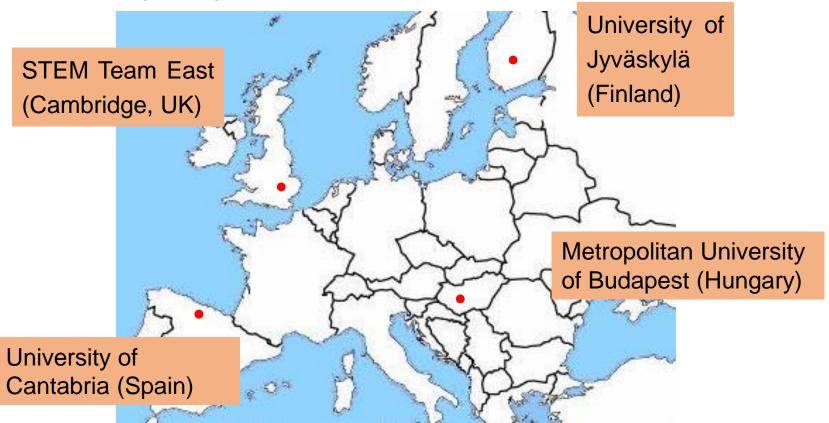
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KIKS Objective Activity Products Support Observations Courses

### What is KIKS?

KIKS (Kids Inspiring Kids for STEAM— Science, Technology, Engineering, Art, Mathematics ) is an European Erasmus+ Project for two years.

Four participant members:



# Objetive

The aim of the project is to promote students' interest on the STEAM areas, by developing activities and presenting them to other students locally and internationally:

- Promoting their creativity and motivation for learning
- Promoting interdisciplinary work
- Promoting individual and group work
- Using technology
- > Fostering communication and the transfer of ideas/knowledge

# Development of Activities

> The teacher proposes the challenge:

How would you get your schoolmate to love Maths?



# Development of Activities

#### The teacher proposes the challenge:

How would you get your schoolmate to love Maths?

#### > The idea emerges:

- from a teacher (from previous experiences or from other colleagues)
- from a pupil (from her/his own ideas or from notions stimulated by her/his teacher)
- from KIKS coordinators (teachers and KIKS coordinators can share their ideas in the following Google Drive platform: <u>link</u>)

#### The idea is developed into an activity/project:

- Type of activity: areas STEAM involved, scholar/extra-scholar activities
- Sequencing: number of sessions (free depending on teachers/teams availability)
- Number of students involved: Task distribution to team members
- > Students develop the activity/project and present it to their homologous

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### Products to be developed by the students

- Word Document or Power Point (English language)
  - Team presentation
  - Description, elaboration and results of the activity (e.g. wind rose, sextant)
  - Appendices with other generated files: GeoGebra, Photos, mockups, etc.
- Videos (English language)
  - Presentation of the team members, always with authorization for data dissemination (Example)
  - Presentation of the activity. Different formats can be selected (<u>Example 1</u>)
    (<u>Example 2</u>) (<u>Example 3</u>\_Sextant, <u>Example 4\_wind rose</u>)
- Skype videoconferences with homologous (English language) (Example 1)

# KIKS Support

#### Platforms

- ➤ Google drive (<u>Link</u>):
  - Storage of information (ideas, Talks, activities)
  - Exchange of ideas among teachers/coordinators
  - Repository of documents elaborated by the teams
- ➤ YouTube Canal (Link): Repository of videos
- > Facebook(Link): Exchange of ideas and initial products
- ➤ Website (Link): Repository of final products

#### > Support

- Ideas for elaborating activities (google drive, e-mail, personal)
- ➤ Help in aspects related to the English language (writing, oral expression...)
- > Technical support: videos edition, online connections (here some tutorials)

### Teachers' Observations

- ➤ A big number of teachers want to collaborate but they do not feel confident for guiding their students on STEAM activities
  - They have not been trained on STEM activities
  - They report knowledge on their own subject but they feel uncomfortable working in other subjects
  - They are afraid to lead their students into failure
  - Working on STEM activities is time-consuming for them
  - They do not propose activities and they do not feel comfortable with the ones' we propose
- ➤ Other teachers feel confident on guiding their students on STEAM activities and they propose and develop activities with their students. However, these activities are often not STEM activities; they related to only one area of knowledge...(Example)

### Students' Observations

- ➤ In the Spanish context it is difficult to involve students on STEAM activities, in particular when they are extra-curricular activities
- > Students who are willing to participate are normally high achievement students
- Those who take part in STEM activities normally report that they like STEM because it is a way of connecting areas normally studied separately at school
- ➤ Spanish students like developing and presenting activities to others, and doing it in English is a motivation for them

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# Training courses on STEM activities

We are designing teacher training courses for the following

academic year



- > We are proposing guided STEAM activities for them (tutorials)
- We are organising local and international challenges for students to interact with others who are far away



# Many Thanks!

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